

4.37

Advancement to elimination rounds

(b) Speech: At least twelve (12) entries require a final round (6 competitors, 1 section); 24-47 entries require a semifinal round (12 competitors, 2 sections); 48+ entries require a quarterfinal round (24 competitors, 4 sections).

- (1) In a quarter-final round of speech, each section should have between 4-7 entries per section for a total of no more than twenty entries but not more than half of the total entries in the event. Entries advance to the semi-final round based upon the total of ALL scores (including individual judge scores), dropping the low score.
- (2) Twelve entries should ideally advance to the semi-final round. The semi-final round of speech must have at least nine (9) entries. Entries advance to the final round based upon the total of ALL scores (including individual judge scores), dropping the low score. In the event of a tie either from preliminary rounds or a quarter-final round, the tie should NOT be broken if the total number in semi-finals does not exceed fourteen (14). If not breaking from quarter-finals, and a tie resulting from preliminary rounds advances more than 14, the tie shall be broken by using, in order:
 - [a] total judge scores if advancing from a quarter-final round;
 - [b] total of ALL scores from preliminary rounds;
 - [c] total number of 1's, total number of 2's, etc. until tie is broken
 - [d] if the two entries met previously, the entry that placed above the other;
 - [e] if the entries have not previously met, use reciprocal fractions;
 - [f] coin flip with coaches from concerned schools present.
- (3) At least four (4) entries must be in the final round of an Individual Event/Duo Interpretation; the goal should be six (6). Advancement of entries is determined from all previous scores, including all individual judge scores if quarter-final and/or semi-finals are held. The low-score is dropped in determining advancement to the final round. Advancement of six entries is ideal. Ties are not to be broken to advance to the final round unless the tie causes fewer than four or more than eight entries to be in the final round. For the final round, if the choice is between five and seven entries, seven shall advance. If the choice is between four or eight entries, the choice is four. In the event that a tie does not allow criteria of number of participants in the final round to be met, the following tie-break system should be used TO DETERMINE FINALISTS IN INDIVIDUAL EVENTS/DUO INTERPRETATION, continuing until the tie is broken:
 - [a] add up ALL scores from all judges;
 - [b] total number of 1's, total number of 2's, etc.
 - [c] entry with higher score of previously met in competition at the State Tournament
 - [d] conversion of scores to reciprocal fractions;
 - [e] coin flip with coaches from concerned schools present.
- (4) Winners shall be determined by adding up all scores of ALL judges and dropping low score through the final round. The student with the lowest total will be named Champion; the students with the next lowest score will place 2nd, etc. Tie breaks broken by, in order,
 - [a] rank in final round only; if tied, then by judge preference in the final round;
 - [b] total of ALL scores
 - [c] total number of 1's, total number of 2's, etc.
 - [d] reciprocal fractions of all scores;
 - [e] if unbreakable, then the tie shall stand and both entries will receive the placement. Placement shall remain in order; placement will not skip in order to accommodate the tie.

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- (1) Advancement of teams/speakers shall be determined after preliminary rounds by the following order:
 - [a] Ranks, drop low
 - [b] Ranks, total
 - [c] Points, drop low
 - [d] Points, total
 - [e] Judge preference
- (2) Advancement of teams/speakers in elimination rounds shall be determined in each elimination section. In elimination rounds, advancement of six entries per section is ideal. For elimination rounds, if the choice is between five and seven entries, seven shall advance. If the choice is between four or eight entries, the choice is four.
 - [a] In each Quarterfinal section, the top three (3) based on ranks should advance to the semifinals. In case of ties, the tiebreakers shall be in the following order:
 - [1] Ranks, drop low of all scores, including preliminary
 - [2] Ranks, quarter-final round only
 - [3] Judge's Preference, quarter-final round
 - [4] Ranks, all scores including preliminary rounds
 - [5] Total number of 1's; then 2's; then 3's from all rounds AND quarter-final round
 - [6] Points from all rounds, drop low
 - [7] Points from all rounds, total
 - [b] In each Semifinal section, the top three (3) based on ranks should advance to the final round. In case of ties, the tiebreakers shall be in the following order:
 - [1] Ranks, drop low of all scores, including preliminary
 - [2] Ranks, semi-final round only
 - [3] Judge's Preference, semi-final round
 - [4] Ranks, all scores including preliminary rounds
 - [5] Total number of 1's; then 2's; then 3's from all rounds AND elimination rounds
 - [6] Points from all rounds, drop low
 - [7] Points from all rounds, total
 - [c] In the final round, final placement shall be determined using the following formula. In the event of a tie, the process of determining final placement shall be determined by using the following formula, starting with [2]:
 - [1] Ranks, drop low of all scores, including preliminary
 - [2] Ranks, semi-final round only
 - [3] Judge's Preference, semi-final round
 - [4] Ranks, all scores including preliminary rounds
 - [5] Total number of 1's; then 2's; then 3's from all rounds AND elimination rounds
 - [6] Points from all rounds, drop low
 - [7] Points from all rounds, total

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